

Day 5

Option 1: DIAMOND, GOLD, PEARL

Before Crews arrive, make a sign on poster board that looks like the one below. You'll need one sign per Crew in a rotation.

Welcome everyone back for the last day at Jungle Gym Games.

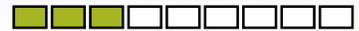
Say: **Who has played Rock, Paper, Scissors?**

Pause for a show of hands. **Well, this game is a lot like it but with a fun treasure twist!**

1. First, show everyone the following hand signals and values:
 - ◆ Gold beats pearl—wave and wiggle fingers to symbolize sparkling “gold.”
 - ◆ Pearl beats diamond—hold up both hands to form a circular “pearl.”
 - ◆ Diamond beats gold—make a fist to symbolize a rocky “diamond.”
2. Call out the three choices a few times so everyone can practice the hand signals. Give each Crew Leader one of the signs.
3. Let Crew members pair up and play just like Rock, Paper, Scissors. Partners will play three rounds, and the person who wins two out of the three can move on to a new opponent. The person who loses will sit down.
4. Crews play until there's a winner. Then each Crew can join with another Crew, find new partners, and start over.
5. Play the final round with everyone together in one big Diamond, Gold, Pearl tournament!



LOW ENERGY



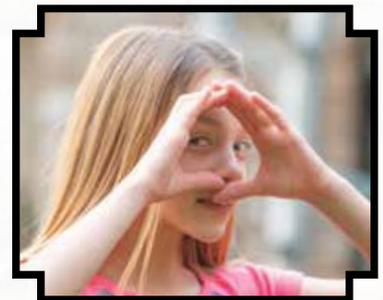
Supplies

- ◆ Search Signal*
- ◆ poster board (1 per Crew in a rotation)
- ◆ markers
- ◆ photocopies of the Wrap-Up Questions: Diamond, Gold, Pearl (1 per Crew)
- ◆ Sing & Play Rock Music CD* and CD player

*available from Group Publishing or your Group VBS supplier



“Gold”



“Pearl”



“Diamond”



Turn up the Sing & Play Rock Music CD as everyone plays. After the final tournament ends, turn off the music and sound the Search Signal. Have Crews sit in circles, and give each Crew Leader a copy of the Wrap-Up Questions: Diamond, Gold, Pearl.

Wrap-Up Questions: Diamond, Gold, Pearl

Say: Each thing in the game was given a value so that one beat another.

Ask:

❓ Do you think the values were right in the game, and why?

Say: Stuff like gold, diamonds, and other treasure are worth a lot. But I wonder...

❓ What are people worth?

❓ Why might a person be viewed as more valuable than another?

Say: Every person is priceless because God purposely made each person to be exactly who they are. We're all precious and rare. And like you might choose a diamond, piece of gold, or pearl because of its value, **God chooses you!** (You are treasured!)

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MEDIUM ENERGY



Supplies

- ◆ large T-shirts (1 per Crew)
- ◆ gallon-size resealable plastic bags (1 per Crew)
- ◆ freezer space
- ◆ large cooler of ice
- ◆ medium-size buckets or bowls (1 per Crew in a rotation)
- ◆ laundry basket

Option 2: THAT'S A WRAP!

Before Crews arrive, pull the frozen T-shirts from the freezer and place them in a cooler of ice. Take the cooler to your games area, and place it in the shade. Fill buckets or bowls with water, and spread them out in the play area.

Greet Crews for the last day of Jungle Gym Games.

Say: We've done a lot of good this week working together to give to Operation Kid-to-Kid. The mosquito nets purchased through this project will wrap around a kid's bed, keeping him or her safe and comforted and reminded of God's love.

Let's celebrate those bed-wrapping bug nets with a super-cool game...and different kind of comforting wrap.

1. Have Crews spread out and each form a circle around a bucket of water. Give a frozen T-shirt to each Crew Leader.
2. Crews will work as quickly as possible to get their frozen T-shirts onto—or wrapped around—the Thank You-ers.

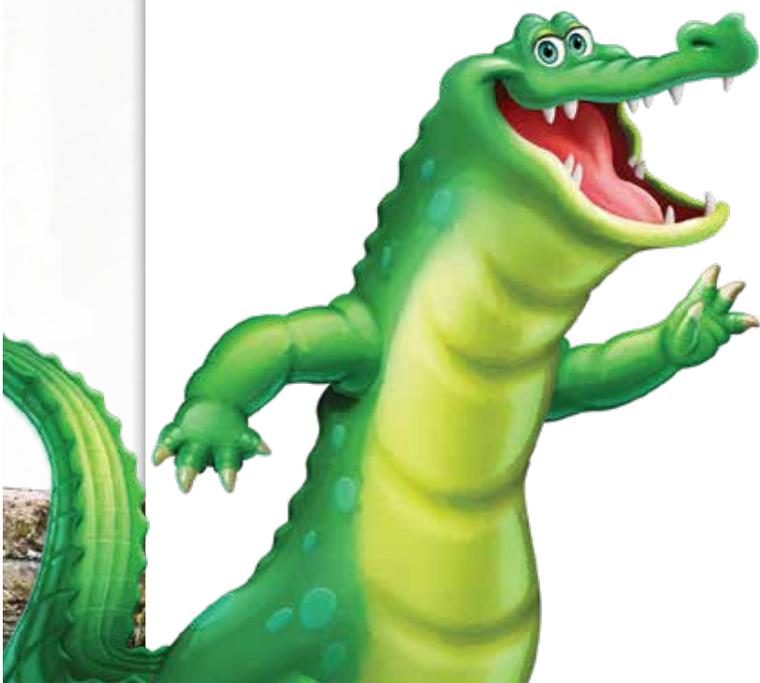
3. Encourage Crew members to get creative about ways to make the shirt wearable. When a Crew has finished, have everyone sit down except for the person wearing the T-shirt.
4. Here are some tips you can give if Crews are struggling to thaw their shirts:
 - ◆ Use the water in the bucket.
 - ◆ Take turns applying heat with their hands and bodies.
 - ◆ Lay it in sunshine.
 - ◆ Lay it on a hot sidewalk.
 - ◆ Use shoes or rocks to break down the ice.

Play the Sing & Play Rock Music CD as Crews work to thaw the shirts. Allow five minutes to get the shirt on the Crew member.

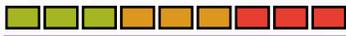
Turn off the music and sound the Search Signal to end the game. Other Crew members can try on the shirt to experience the refreshing, comforting cool-down. Let Crews share high-fives to celebrate Operation Kid-to-Kid. Then have Crews put their T-shirts in the laundry basket.

WHAT WE FOUND

This game is a field-tested favorite! We were worried that freezing the T-shirts for just one night might leave them not frozen enough, but many of them were surprisingly frozen solid, and they stayed frozen in the cooler sitting in the hot summer sun. The game is meant to be a challenge, but some of the shirts simply wouldn't come undone in the time Crews had for the game. If that happens for you, too, don't sweat it!



(HIGH ENERGY)



Supplies

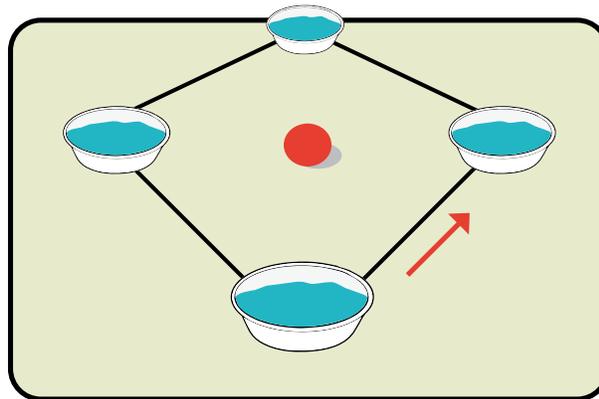
- ◆ Search Signal*
- ◆ 8 small wading pools or sturdy, shallow basins
- ◆ 2 large rubber playground balls or giant beach balls
- ◆ Sing & Play Rock Music CD* and CD player

*available from Group Publishing or your Group VBS supplier

Treasure Tip

For sake of time in explaining the rules, we've simplified the game play and left out things like foul balls. If your group is familiar with those rules and would like to play that way, that's okay.

💧 Option 3: **JUNGLE SWAMP KICKBALL**



Before Crews arrive, set up two kickball play areas spaced well apart. Place a wading pool or basin to mark the corner of each square kickball play area—these are the “bases.” Fill each pool or basin with a few inches of water.

Greet everyone for the last day of Jungle Gym Games.

Say: Get ready to splash a lot in this fun game of soggy Jungle Swamp Kickball!

1. Form two groups. Each group will choose a kickball play area and divide again into two kickball teams.
2. For each kickball area, choose one team to be in the “field.” Invite Thank You-ers from “field” teams to be the pitchers (they’ll roll the ball to the kicker at home base). Have other field players be outfielders who take a place near or between bases.



3. For each kickball area, have everyone on the other team line up behind home base.
4. The pitcher will roll the ball toward the first kicker.
5. After kicking the ball, the kicker runs counterclockwise to splash in as many bases as possible before someone tags him or her “out” with the ball.
6. When a kicker is tagged or stops at a base, the next kicker will go.
7. When someone gets to home base, that team gets a point.
8. Have teams switch places when one team gets three outs.

Play the Sing & Play Rock Music CD during the game, then turn it off when time’s up. Gather everyone for a quick wrap-up. Have game assistants refill the bases with water for the next rotation.

Ask:

- ❓ **When did you feel like you had a part in the game that you knew you could do well?**
- ❓ **When did you worry that you couldn’t do your part in the game?**
- ❓ **Tell about a time you worried that you couldn’t do something you’d been asked to do in real life.** Share an example of your own to start the discussion.

Say: You had an important role in our game, even if you didn’t feel like you could do it perfectly. God has a special role for you in life, too. Sometimes you’ll feel unsure, but **God chooses you** anyway. *(You are treasured!)* God doesn’t choose you only for things that will be easy, because you’ll learn and grow when you face challenges. You can ask God for help through any challenge. Even if you make mistakes, God still chooses you!

